

CE D LAND CORNER RECORD
 (REFERENCE FSM 7153.53)

118180

DESCRIPTION OF CORNER EVIDENCE FOUND, AND ORIGINAL RECORD (IF KNOWN)

RECORD: 80.00 chains - A road N.45°E., S.61°W.
 (1868) Set corner to Sections 27, 28, 33 and 34 a post in mound of earth with pits charred stake as per instructions. As this corner is liable to be demolished by travel over the road I also buried a granite stone 10" x 7" x 3" at the foot of said stake.

FOUND: No evidence of the original corner. I found traces of an old jack fence leading north.

DESCRIPTION OF MONUMENT AND ACCESSORIES ESTABLISHED TO PERPETUATE THE ORIGINAL LOCATION OF THIS CORNER:

Date of work: Oct. 1981

From the 1/4 corner common to Sections 27 and 28 as previously established, I project north along traces of the old jack fence 2640 feet and find I fall in the center of the old traveled way alongside the present day Highway 48. At this position I placed a 2" x 30" iron pipe 28" in the ground with brass cap (2 1/2") marked as below.

SKETCH, WITH COURSE AND DISTANCE TO ADJACENT CORNERS IF DETERMINED IN THIS SURVEY. (MAY SKETCH OR PASTE REPRODUCTION ON REVERSE SIDE.)

From the brass cap a yellow plastic cap on a fence post bears N.50°W., 15.85' and N.31°E., 26.92'. Yellow MARLS tags are placed on the posts.

See Certificate of Survey No. 440.

Surveyor's Seal



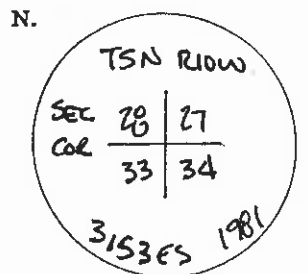
I, Clint Harris certify that the information shown herein is true and correct.

Clint Harris
 Signature of Ground Party Chief

I, Thomas M. Hanson certify that I have carefully performed or reviewed the work done on the diagrammed corner as reported on this recordation form and approve the same.

Thomas M. Hanson
 Signature of Surveyor

DIAGRAM OF CORNER:



= Corner recorded on the sheet

3153ES
 Registration Number

Office of Clerk and Recorder, County of Deer Lodge
 his "corner record" was filed for record on the 27th day of October, 1981, was noted on the cross-index plat and is assigned page No. 241, in book No. 1

Mary Char
 County Official

Cross Index No. V-13 T. 5N R. 10W Mer.